

## Supplemental Materials

Table S1

*Interaction Effects of Aspects of Authenticity on the Relationship Between Personality Traits and Aggressiveness*

		Anger					
Fight							
Self-alienation		Effect	Standard error	<i>t</i>	<i>p</i>	95% Confidence interval	
						Lower limit	Upper limit
	- 1 <i>SD</i>	.80	.08	9.52	.000	.64	.97
	<i>M</i>	.61	.07	9.31	.000	.48	.74
	+ 1 <i>SD</i>	.42	.10	4.16	.000	.22	.62
		$R^2 = .25; F_{(3,455)} = 50.86; p < .001$					
Acceptance of external influences							
		Effect	Standard error	<i>t</i>	<i>p</i>	95% Confidence interval	
						Lower limit	Upper limit
	- 1 <i>SD</i>	.84	.09	9.68	.000	.67	1.01
	<i>M</i>	.69	.06	10.63	.000	.56	.82
	+ 1 <i>SD</i>	.54	.10	5.39	.000	.34	.74
		$R^2 = .26; F_{(3,455)} = 54.52; p < .001$					
Freeze							
Authentic living							
		Effect	Standard error	<i>t</i>	<i>p</i>	95% Confidence interval	
						Lower limit	Upper limit
	- 1 <i>SD</i>	.14	.08	1.72	.086	-.02	.31
	<i>M</i>	.26	.06	4.33	.000	.14	.38
	+ 1 <i>SD</i>	.38	.08	4.66	.000	.22	.55
		$R^2 = .06; F_{(3,455)} = 9.97; p < .001$					
Acceptance of external influences							
		Effect	Standard error	<i>t</i>	<i>p</i>	95% Confidence interval	
						Lower limit	Upper limit
	- 1 <i>SD</i>	.31	.09	3.47	.001	.13	.48
	<i>M</i>	.20	.06	3.09	.002	.07	.33
	+ 1 <i>SD</i>	.09	.08	1.16	.246	-.06	.25
		$R^2 = .08; F_{(3,455)} = 13.81; p < .001$					
		Dominance					
BAS							
Authentic living							
		Effect	Standard error	<i>t</i>	<i>p</i>	95% Confidence interval	
						Lower limit	Upper limit
	- 1 <i>SD</i>	.38	.08	4.59	.000	.22	.55
	<i>M</i>	.26	.06	4.25	.000	.14	.38
	+ 1 <i>SD</i>	.14	.08	1.81	.070	-.01	.29
		$R^2 = .05; F_{(3,455)} = 7.51; p < .001$					
Self-alienation							
		Effect	Standard error	<i>t</i>	<i>p</i>	95% Confidence interval	
						Lower limit	Upper limit
	- 1 <i>SD</i>	.14	.08	1.74	.083	-.02	.29
	<i>M</i>	.26	.06	4.49	.000	.15	.37
	+ 1 <i>SD</i>	.38	.08	4.75	.000	.22	.54
		$R^2 = .06; F_{(3,455)} = 9.10; p < .001$					
		Hostility					
BIS							
Acceptance of external influences							
		Effect	Standard error	<i>t</i>	<i>p</i>	95% Confidence interval	
						Lower limit	Upper limit
	- 1 <i>SD</i>	.38	.08	4.50	.000	.21	.55
	<i>M</i>	.22	.07	3.05	.002	.08	.36
	+ 1 <i>SD</i>	.06	.10	.60	.546	-.14	.26
		$R^2 = .07; F_{(3,455)} = 11.61; p < .001$					

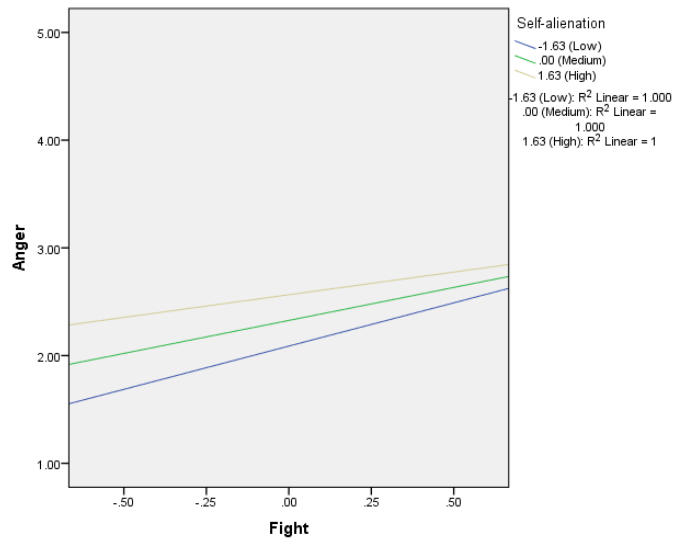
**Table S2**

*Results of Moderation Analysis with Anger as the Criterion Variable*

Predictor	Coefficient	<i>t</i>	<i>p</i>	Moderator	Coefficient	<i>t</i>	<i>p</i>	Interaction	Coefficient	<i>t</i>	<i>p</i>
BIS	.43	6.35	.000	Authentic living	-.02	-.46	.647	Interaction	.11	1.59	.113
$R = .32; R^2 = .10; F_{(3, 455)} = 17.78; p < .001$											
BAS	.02	.24	.000	Authentic living	-.14	-2.44	.015	Interaction	-.05	-.65	.517
$R = .12; R^2 = .01; F_{(3, 455)} = 2.15; p = .093$											
Fight	.70	10.14	.000	Authentic living	-.18	-3.87	.000	Interaction	.01	.16	.869
$R = .45; R^2 = .20; F_{(3, 455)} = 38.67; p < .001$											
Flight	.27	3.43	.001	Authentic living	-.10	-2.05	.041	Interaction	.03	.34	.731
$R = .20; R^2 = .04; F_{(3, 455)} = 6.04; p < .001$											
BIS	.33	4.42	.000	Self-alienation	.09	2.88	.004	Interaction	-.04	-.92	.359
$R = .34; R^2 = .12; F_{(3, 455)} = 19.93; p < .001$											
BAS	.04	.52	.602	Self-alienation	.16	5.96	.000	Interaction	.01	.25	.800
$R = .27; R^2 = .07; F_{(3, 455)} = 12.04; p < .001$											
Flight	.18	2.32	.021	Self-alienation	.14	5.34	.000	Interaction	-.07	-1.51	.131
$R = .30; R^2 = .09; F_{(3, 455)} = 14.72; p < .001$											
Freeze	.20	3.32	.001	Self-alienation	.13	4.85	.000	Interaction	-.06	-1.70	.090
$R = .31; R^2 = .10; F_{(3, 455)} = 16.70; p < .001$											
BIS	.36	4.52	.000	Acceptance of external influences	.07	1.86	.064	Interaction	-.05	-1.25	.211
$R = .33; R^2 = .11; F_{(3, 455)} = 18.35; p < .001$											
BAS	.07	.87	.385	Acceptance of external influences	.16	5.30	.000	Interaction	-.01	-.22	.822
$R = .24; R^2 = .06; F_{(3, 455)} = 9.72; p < .001$											
Flight	.17	2.03	.043	Acceptance of external influences	.13	4.15	.000	Interaction	.01	.20	.840
$R = .26; R^2 = .07; F_{(3, 455)} = 10.90; p < .001$											

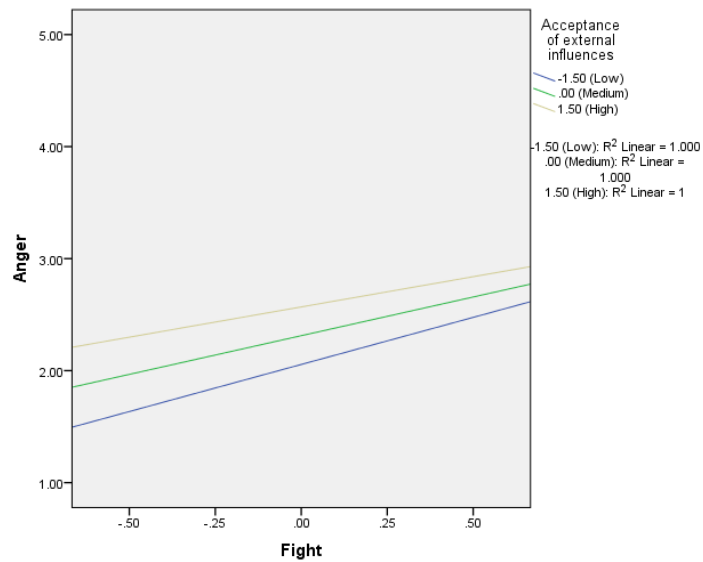
**Figure S1**

*Self-Alienation as a Moderator Between Fight and Anger*



**Figure S2**

*Acceptance of External Influences as a Moderator Between Fight and Anger*



**Table S3**

*Results of a Moderation Analysis with Vengefulness as the Criterion Variable*

Predictor	Coefficient	t	p	Moderator	Coefficient	t	p	Interaction	Coefficient	t	p
BIS	.05	.93	.351	Authentic living	-.02	-.36	.715	Interaction	.03	.53	.596
$R = .06; R^2 = .00; F_{(3, 455)} = .57; p = .631$											
BAS	.05	.73	.466	Authentic living	-.04	-.88	.377	Interaction	-.02	-.26	.798
$R = .05; R^2 = .00; F_{(3, 455)} = .32; p = .808$											
Fight	.60	11.37	.000	Authentic living	-.07	-2.11	.035	Interaction	-.02	-.29	.773
$R = .48; R^2 = .23; F_{(3, 455)} = 44.91; p < .001$											
Flight	.01	.18	.856	Authentic living	-.03	-.65	.517	Interaction	.03	.41	.683
$R = .04; R^2 = .00; F_{(3, 455)} = .20; p = .894$											
Freeze	.01	.17	.866	Authentic living	-.03	-.69	.489	Interaction	.04	.70	.484
$R = .04; R^2 = .00; F_{(3, 455)} = .31; p = .818$											
BIS	-.04	-.61	.543	Self-alienation	.07	2.89	.004	Interaction	-.05	-1.46	.145
$R = .15; R^2 = .02; F_{(3, 455)} = 3.47; p = .016$											
BAS	.06	1.07	.284	Self-alienation	.06	3.07	.002	Interaction	.04	1.06	.287
$R = .15; R^2 = .02; F_{(3, 455)} = 3.46; p = .016$											
Fight	.58	11.31	.000	Self-alienation	.05	2.54	.011	Interaction	.03	1.07	.284
$R = .48; R^2 = .23; F_{(3, 455)} = 46.40; p < .001$											
Flight	-.03	-.50	.618	Self-alienation	.06	3.02	.003	Interaction	-.05	-1.51	.131
$R = .15; R^2 = .02; F_{(3, 455)} = 3.55; p = .014$											
Freeze	-.03	-.58	.559	Self-alienation	.06	2.87	.004	Interaction	-.00	-.05	.958
$R = .13; R^2 = .02; F_{(3, 455)} = 2.81; p = .039$											
BIS	.04	.59	.553	Acceptance of external influences	.02	.54	.588	Interaction	-.02	-.60	.548
$R = .06; R^2 = .00; F_{(3, 455)} = .64; p = .592$											
BAS	.05	.77	.442	Acceptance of external influences	.03	1.24	.214	Interaction	.02	.60	.549
$R = .07; R^2 = .00; F_{(3, 455)} = .66; p = .580$											
Fight	.59	11.45	.000	Acceptance of external influences	.04	2.24	.026	Interaction	-.00	-.10	.924
$R = .48; R^2 = .23; F_{(3, 455)} = 45.19; p < .001$											
Flight	-.01	-.09	.925	Acceptance of external influences	.02	.97	.333	Interaction	-.00	-.07	.946
$R = .05; R^2 = .00; F_{(3, 455)} = .34; p = .793$											
Freeze	-.01	-.18	.861	Acceptance of external influences	.02	.76	.447	Interaction	.03	.89	.373
$R = .06; R^2 = .00; F_{(3, 455)} = .61; p = .610$											

**Table S4**

*Results of a Moderation Analysis with Dominance as the Criterion Variable*

Predictor	Coefficient	t	p	Moderator	Coefficient	t	p	Interaction	Coefficient	t	p
BIS	.07	1.21	.228	Authentic living	.03	.75	.453	Interaction	.07	1.19	.233
					$R = .09; R^2 = .01; F_{(3, 455)} = 1.27; p = .285$						
Fight	.73	15.35	.000	Authentic living	-.04	-1.18	.237	Interaction	-.06	-1.06	.288
					$R = .59; R^2 = .35; F_{(3, 455)} = 80.53; p < .001$						
Flight	-.01	-.13	.894	Authentic living	.02	.57	.568	Interaction	.04	.55	.585
					$R = .04; R^2 = .00; F_{(3, 455)} = .25; p = .862$						
Freeze	-.05	-.94	.345	Authentic living	.00	.12	.905	Interaction	.06	1.08	.279
					$R = .07; R^2 = .00; F_{(3, 455)} = .82; p = .483$						
BIS	.00	.05	.957	Self-alienation	.04	1.46	.144	Interaction	-.05	-1.45	.149
					$R = .10; R^2 = .01; F_{(3, 455)} = 1.52; p = .209$						
Fight	.72	15.34	.000	Self-alienation	.02	1.01	.315	Interaction	.03	1.10	.273
					$R = .59; R^2 = .35; F_{(3, 455)} = 80.61; p < .001$						
Flight	-.04	-.65	.516	Self-alienation	.04	1.86	.064	Interaction	-.07	-2.04	.042
					$R = .12; R^2 = .01; F_{(3, 455)} = 2.31; p = .075$						
Freeze	-.08	-1.61	.107	Self-alienation	.05	2.08	.038	Interaction	-.02	-.86	.388
					$R = .11; R^2 = .01; F_{(3, 455)} = 1.98; p = .117$						
BIS	.02	.34	.737	Acceptance of external influences	.02	.78	.436	Interaction	-.05	-1.36	.173
					$R = .08; R^2 = .01; F_{(3, 455)} = 1.06; p = .367$						
BAS	.27	4.51	.000	Acceptance of external influences	.06	2.42	.016	Interaction	.06	1.68	.094
					$R = .22; R^2 = .01; F_{(3, 455)} = 8.02; p < .001$						
Fight	.73	15.53	.000	Acceptance of external influences	.05	2.65	.008	Interaction	-.01	-.41	.683
					$R = .59; R^2 = .35; F_{(3, 455)} = 83.25; p < .001$						
Flight	-.04	-.67	.501	Acceptance of external influences	.03	1.31	.192	Interaction	-.04	-1.08	.281
					$R = .07; R^2 = .00; F_{(3, 455)} = .81; p = .487$						
Freeze	-.09	-1.72	.086	Acceptance of external influences	.04	1.46	.146	Interaction	.02	.60	.549
					$R = .09; R^2 = .01; F_{(3, 455)} = 1.36; p = .254$						

**Table S5**

*Results of a Moderation Analysis with Hostility as the Criterion Variable*

Predictor	Coefficient	<i>t</i>	<i>p</i>	Moderator	Coefficient	<i>t</i>	<i>p</i>	Interaction	Coefficient	<i>t</i>	<i>p</i>
BIS	.32	5.15	.000	Authentic living	.06	1.18	.239	Interaction	.05	.84	.401
<i>R</i> = .25; <i>R</i> <sup>2</sup> = .06; <i>F</i> <sub>(3, 455)</sub> = 9.77; <i>p</i> < .001											
BAS	-.07	-1.02	.309	Authentic living	.01	.12	.903	Interaction	.05	.77	.444
<i>R</i> = .06; <i>R</i> <sup>2</sup> = .00; <i>F</i> <sub>(3, 455)</sub> = .56; <i>p</i> = .638											
Fight	.57	9.00	.000	Authentic living	-.06	-1.38	.167	Interaction	.10	1.47	.142
<i>R</i> = .41; <i>R</i> <sup>2</sup> = .17; <i>F</i> <sub>(3, 455)</sub> = 31.12; <i>p</i> < .001											
Flight	.34	4.82	.000	Authentic living	.01	.20	.842	Interaction	-.04	-.49	.627
<i>R</i> = .22; <i>R</i> <sup>2</sup> = .05; <i>F</i> <sub>(3, 455)</sub> = 7.86; <i>p</i> < .001											
Freeze	.20	3.60	.000	Authentic living	.01	.28	.779	Interaction	.09	1.50	.133
<i>R</i> = .18; <i>R</i> <sup>2</sup> = .03; <i>F</i> <sub>(3, 455)</sub> = 5.23; <i>p</i> = .001											
BIS	.21	3.01	.003	Self-alienation	.07	2.39	.017	Interaction	-.03	-.77	.442
<i>R</i> = .26; <i>R</i> <sup>2</sup> = .07; <i>F</i> <sub>(3, 455)</sub> = 10.79; <i>p</i> < .001											
BAS	-.01	-.11	.913	Self-alienation	.11	4.50	.000	Interaction	.02	.40	.689
<i>R</i> = .21; <i>R</i> <sup>2</sup> = .04; <i>F</i> <sub>(3, 455)</sub> = 7.13; <i>p</i> < .001											
Fight	.55	9.04	.000	Self-alienation	.10	4.56	.000	Interaction	-.03	-.73	.463
<i>R</i> = .44; <i>R</i> <sup>2</sup> = .20; <i>F</i> <sub>(3, 455)</sub> = 37.55; <i>p</i> < .001											
Flight	.27	3.80	.000	Self-alienation	.09	3.65	.000	Interaction	-.05	-1.29	.197
<i>R</i> = .28; <i>R</i> <sup>2</sup> = .08; <i>F</i> <sub>(3, 455)</sub> = 12.74; <i>p</i> < .001											
Freeze	.13	2.34	.020	Self-alienation	.09	3.74	.000	Interaction	-.03	-1.07	.285
<i>R</i> = .24; <i>R</i> <sup>2</sup> = .06; <i>F</i> <sub>(3, 455)</sub> = 9.29; <i>p</i> < .001											
BAS	.00	.03	.972	Acceptance of external influences	.10	3.61	.000	Interaction	.03	.58	.551
<i>R</i> = .17; <i>R</i> <sup>2</sup> = .03; <i>F</i> <sub>(3, 455)</sub> = 4.73; <i>p</i> = .003											
Fight	.59	9.79	.000	Acceptance of external influences	.12	4.89	.000	Interaction	-.06	-1.33	.184
<i>R</i> = .46; <i>R</i> <sup>2</sup> = .21; <i>F</i> <sub>(3, 455)</sub> = 40.15; <i>p</i> < .001											
Flight	.28	3.75	.000	Acceptance of external influences	.06	2.15	.032	Interaction	.00	.02	.982
<i>R</i> = .24; <i>R</i> <sup>2</sup> = .06; <i>F</i> <sub>(3, 455)</sub> = 9.47; <i>p</i> < .001											
Freeze	.14	2.36	.019	Acceptance of external influences	.08	2.64	.009	Interaction	-.05	-1.46	.145
<i>R</i> = .21; <i>R</i> <sup>2</sup> = .04; <i>F</i> <sub>(3, 455)</sub> = 7.04; <i>p</i> < .001											